CHARACTER SHEET



This is Me!			
My character's name is: _			
I am a year-old _	(Age is between 6 and 12)		
My birthday is			

My Stuff (Begin points to spend = Belief Score)

Abilities (Begin at 2	! each; Age =	Points to spend)
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Move: Ø00000 Fight: Ø00000 Think: Ø00000 Speak: Ø00000

Care: Ø00000

Belief: _____ (equals 13 - Age)

Wits (equals Think + 4)

Scared OOOOO | OOOOO Calm

Spirit (Begins at 10)

Dark OOOOO | OOOOO Whole

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Qualities

Line 1: Your character's Concept/Archetype, what others label you Lines 2 & 3: Choose two +3 related to Main Quality

Lines 4 & 5: Choose an extra +2 or two +1 Qualities

Lines 6 & 7: Choose a -2 or two -1 Qualities

1.	I am	+2
2.		+3
3.		+3
4.		+
5.		+
6.		_
7.		

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Health

(Each level begins at Fight or Care +4. Draw a line at this #)

Fine 000000000

Sore OOOOOOOO (-2)
Bad OOOOOOOO (-4)
Cold OOOOOOOO (-6)

Goals (Fulfill a Short-Term Goal = 1 XP; Long-Term Goal = 2 XP)

Short Term: O
Long Term: OO

Playaround Points (XP) 0000 | 00000



Player:	

QUESTIONNAIRE

People and Things Close to Me... My best friend is _____ The one grown-up I can trust is _____ Once I lost ______. It was special to me because _____ The Scary Stuff... The one place monsters *can't* get me is _____ The one thing monsters *can't* touch is _____ I don't go near _______because _____ My biggest fear is _____ A Little More About Me... The thing I like *least* about me is _____ The thing that *always* gets me in trouble is _____ When monsters are around (or when I get scared), I My family is _____ Finally, write a secret in this box for only the GM to know, then cover it with a Post-It! My Secret is... **Adventure Notes**