

CHARACTER SHEET

Player: _____



This is Me!

My character's name is: _____

I am a _____ year-old _____ (Age is between 6 and 12)

My birthday is _____

Abilities (Begin at 1 each; Age = Points to spend)

Move: ØOOOOOO

Fight: ØOOOOOO

Think: ØOOOOOO

Speak: ØOOOOOO

Care: ØOOOOOO

Virtues

Belief: _____ (equals 13 - Age)

Wits (equals Think + 4)

Scared OOOOOO | OOOOOO Calm

Spirit (Begins at 10)

Dark OOOOOO | OOOOOO Whole

Traits

Good: (Pick one of your 2 lowest Abilities above)

I can _____ well
when _____
[reroll lowest die during a check]

Bad: (Pick one of your 2 highest Abilities above)

It's hard for me to _____
when _____
[remove highest die during a check, before scoring successes]

My Stuff (Begin points to spend = Belief Score)

OOO _____

OOO _____

OOO _____

OOO _____

OOO _____

Qualities

Line 1: Your character's Concept/Archetype, what others label you

Lines 2 & 3: Choose two +3 related to Main Quality

Lines 4 & 5: Choose an extra +2 or two +1 Qualities

Lines 6 & 7: Choose a -2 or two -1 Qualities

- I am _____ +2
- _____ +3
- _____ +3
- _____ +
- _____ +
- _____ -
- _____ -

Health

(Each level begins at Fight or Care +4. Draw a line at this #)

Fine OOOOOOOOOO

Sore OOOOOOOOOO (-2)

Bad OOOOOOOOOO (-4)

Cold OOOOOOOOOO (-6)

Goals (Fulfill a Short-Term Goal = 1 XP; Long-Term Goal = 2 XP)

Short Term: _____ O

Long Term: _____ OO

Playaround Points (XP) OOOO | OOOOO

